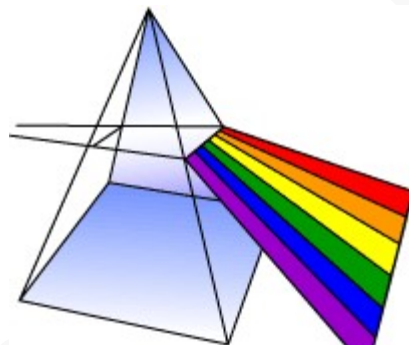


Introduction

Architecture is the learned game, correct and magnificent, of forms assembled in the light. –Le Corbusier-

T There are four parts that summarize this book. We try to make it simple and easy to read. One part discuss the theory of lighting related to retail shops, then standards concerning the lighting for retail premises, third is the “How-to’s” in doing the lighting design, and last is the evaluation chapters where we will analyze, evaluate and criticize some existing retail shops.



Theory of Retail Lighting



Retail Lighting Design Standard



How-to Design Techniques



Retail Lighting Design Evaluation